

**IN THE CLAIMS**

For the convenience of the Examiner, all pending claims of the present Application are shown below whether or not an amendment has been made.

1. **(Previously presented)** A method of communicating data between a client and a server comprising:

initiating a participating application for transmitting packets between a client and a server, wherein the participating application participates in a transport protocol;

initiating a non-participating application for transmitting packets between the client and the server, wherein the non-participating application does not participate in the transport protocol;

determining whether a quad of a packet is in a list of non-participating connections to the server;

in response to determining that the quad of the packet is in the list, transmitting the packet on a non-participating path through the non-participating application; and

in response to determining that the quad of the packet is not in the list, transmitting the packet on a participating path through the participating application.

2. **(Canceled)**

3. **(Previously presented)** The method of Claim 1, wherein the non-participating application comprises an application that does not acknowledge packets transmitted by the non-participating application.

4. **(Previously presented)** The method of Claim 1, wherein the non-participating application comprises an application that does not check a checksum of packets transmitted by the non-participating application.

5. **(Previously presented)** The method of Claim 1, wherein the non-participating application comprises an application that modifies a packet header of packets transmitted by the non-participating application.

6. **(Previously presented)** The method of Claim 1, further comprising determining whether to add a quad associated with the client to the list based on a security status of the client.

7. **(Previously presented)** A system for communicating data between a client and a server comprising:

a client;

a server;

a memory operable to store a list of quads, wherein each quad is associated with a non-participating connection between one of a plurality of clients and the server;

a participating application, operable to transmit packets from the client to the server using a transport protocol;

a non-participating application, operable to transmit packets from the client to the server without using the transport protocol, and

an intercepting controller operable to:

determine whether a quad of a packet is in the list;

in response to determining that the quad of the packet is in the list, transmit the packet on a non-participating path through the non-participating application; and

in response to determining that the quad of the packet is not in the list, transmit the packet on a participating path through the participating application.

8. **(Canceled)**

9. **(Previously presented)** The system of Claim 7, wherein the non-participating application comprises an application that does not acknowledge packets transmitted by the non-participating application.

10. **(Previously presented)** The system of Claim 7, wherein the non-participating application comprises an application that does not check a checksum of packets transmitted by the non-participating application.

11. **(Previously presented)** The system of Claim 7, wherein the non-participating application comprises an application that modifies a packet header of packets transmitted by the non-participating application.

12. **(Previously presented)** The system of Claim 7, wherein the intercepting controller is further operable to determine whether to add a quad associated with a particular one of the plurality of clients to the list based on a security status of the particular client.

13. **(Previously presented)** An apparatus for communicating data between a client and a server comprising:

a memory operable to store a list of quads, wherein each quad is associated with a non-participating connection between one of a plurality of clients and the server;

a participating application, operable to transmit packets from a client to a server using a transport protocol;

a non-participating application, operable to transmit packets from the client to the server without using the transport protocol, and

an intercepting controller operable to:

determine whether a quad of a packet is in the list; and

in response to determining that the quad of the packet is in the list, transmit the packet on the non-participating path.

14. **(Canceled)**

15. **(Previously presented)** The apparatus of Claim 13, wherein the non-participating application comprises an application that does not acknowledge packets transmitted by the non-participating application.

16. **(Previously presented)** The apparatus of Claim 13, wherein the non-participating application comprises an application that does not check a checksum of packets transmitted by the non-participating application.

17. **(Previously presented)** The apparatus of Claim 13, wherein the non-participating application comprises an application that modifies a packet header of packets transmitted by the non-participating application.

18. **(Previously presented)** The apparatus of Claim 13, wherein the intercepting controller is further operable to determine whether to add a quad associated with a particular one of the plurality of clients to the list based on a security status of the client.

19. **(Previously presented)** A computer program product for transmitting packets between a client and a server, the computer program product being embodied in a computer readable medium and comprising instructions for:

initiating a participating application for transmitting packets between a client and a server, wherein the participating application participates in a transport protocol;

initiating a non-participating application for transmitting packets between the client and the server, wherein the non-participating application does not participate in the transport protocol; and

determining whether a quad of a packet is in a list of non-participating connections to the server;

in response to determining that the quad of the packet is in the list, transmitting the packet on a non-participating path through the non-participating application; and

in response to determining that the quad of the packet is not in the list, transmitting the packet on a participating path through the participating application.

20. **(Canceled)**

21. **(Previously presented)** The computer program product of Claim 19, wherein the non-participating application comprises an application that does not acknowledge packets transmitted by the non-participating application.

22. **(Previously presented)** The computer program product of Claim 19, wherein the non-participating application comprises an application that does not check a checksum of packets transmitted by the non-participating application.

23. **(Previously presented)** The computer program product of Claim 19, wherein the non-participating application comprises an application that modifies a packet header of packets transmitted by the non-participating application.

24. **(Previously presented)** The computer program product of Claim 19, wherein the computer program product further comprises instructions for determining whether to add a quad associated with the client to the list based on a security status of the client.



25. **(Previously presented)** A system for communicating data between a client and a server comprising:

means for initiating a participating application for transmitting packets between a client and a server, wherein the participating application participates in a transport protocol;

means for initiating a non-participating application for transmitting packets between the client and the server, wherein the non-participating application does not participate in the transport protocol;

means for determining whether a quad of a packet is in a list of non-participating connections to the server;

means for transmitting the packet on a non-participating path through the non-participating application in response to determining that the quad of the packet is in the list; and

means for transmitting the packet on a participating path through the participating application in response to determining that the quad of the packet is not in the list.